1 .Array of reference can not be created.

2. Reference can not be null.

3. One reference can not be assigned to another variable.

4. Memory can not be created for reference.

5. Any changes made in one reflected to another.

6.we can return reference of variable(**staic or non-static)**from function

int main()

{

int i=10;

int &r=i;

cout<<i<<" "<<r<<endl;

int j=30,k;

&r=k;//error

&r=j;//error

return 0;

}

Program:2

int main()

{

const int i=5;

int \*p=&i;//error

**const int \*p=&i**;//we can assign const variable address only to pointer to constant

\*p=20;//CT error

&r=i;//error

**const int &r=i;//** same we can assign const variable to reference to const variable

&r=70;//CT error

return 0;

}

Program:3

int &fun() {

int a = 10; //static int a=10

return a;

}

int main() {

int &y = fun();

y = y +30;

cout<<fun();

return 0;

}

Output:40